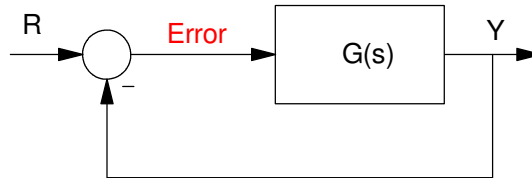


Error Constants and Steady-State Error

Now that we can model different dynamic systems, let's look at how these systems behave when using output feedback.



Feedback Configuration: Ideally, $Y = R$ (meaning the error is zero)

Error constants attempt to assign a single number to a system to assess how "good" it is

- Ideally, the error should be zero (meaning $Y = R$, the output is following the reference signal)

In addition, it should track different types of inputs

- $R = 1$ (unit step) models tracking a constant set point
- $R = t$ (unit ramp) models tracking a set point with constant velocity
- $R = t^2$ (unit parabola) models tracking a set point with constant acceleration

Error constants and steady-state error are way to describe the steady-state behavior of a dynamic system with these set points.

Definitions:

Type N System: The plant, $G(s)$, has N poles at $s=0$.

Error Constants: K_p , K_v , K_a . The DC gain of a plant:

K_p : The DC gain of a type-0 system

- $K_p = \lim_{s \rightarrow 0} (G(s))$
- $\lim_{s \rightarrow 0} (G(s)) = K_p$

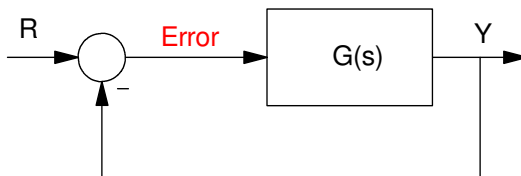
K_v : The DC gain of a type-1 system:

- $K_v = \lim_{s \rightarrow 0} (s \cdot G(s))$
- $\lim_{s \rightarrow 0} (G(s)) = \frac{K_v}{s}$

K_a : The DC gain of a type-2 system:

- $K_a = \lim_{s \rightarrow 0} (s^2 \cdot G(s))$
- $\lim_{s \rightarrow 0} (G(s)) = \frac{K_z}{s^2}$

Steady-State Error: The steady-state error is the difference between the desired output and actual output (R-Y) for a unity feedback system:



Steady-State Error: The error as t goes to infinity

Three standard inputs are used to test how well a system behaves:

Unit Step:

- $R(s) = \frac{1}{s}$
- Historically modeled trying to point an anti-aircraft gun at a German bomber in WWII.
- Models tracking a constant setpoint, such as holding the temperature of a room at 72F, regulating the flow through a pipe to 0.1m³/s, holding the speed of a car at 55mph, etc.

Unit Ramp:

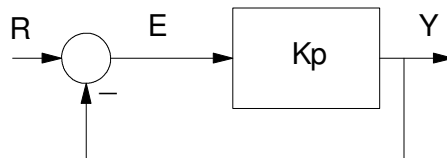
- $R(s) = \frac{1}{s^2}$
- Historically modeled trying to track a German bomber moving at a constant speed across the sky.
- Models tracking a setpoint which is rising or falling at a constant rate.

Unit Parabola

- $R(s) = \frac{1}{s^3}$
- Historically, models German bombers as they fly over you (the angle of the anti-aircraft gun whips around at the zenith).
- I'm not sure what this models.

Type-0 Systems:

Assume that at DC $G(s)=K_p$.



The error will then be

$$Y = \left(\frac{K_p}{K_p+1} \right) R$$

$$E = R - Y = \left(\frac{1}{K_p+1} \right) R$$

i) if $R(s)$ is a unit step:

$$E = \left(\frac{1}{K_p+1} \right) \left(\frac{1}{s} \right)$$

$$e = \left(\frac{1}{K_p+1} \right) \quad (t > 0)$$

A type-0 system will have a constant error of $\left(\frac{1}{K_p+1} \right)$ when tracking a unit step input

ii) if $R(s)$ is a unit ramp:

$$E(s) = \left(\frac{1}{K_p+1} \right) \left(\frac{1}{s^2} \right)$$

$$e(t) = \left(\frac{1}{K_p+1} \right) t$$

As $t \rightarrow \infty$, the error goes to ∞ .

A type-0 system cannot track a unit ramp input.

Example: Find the steady-state error for

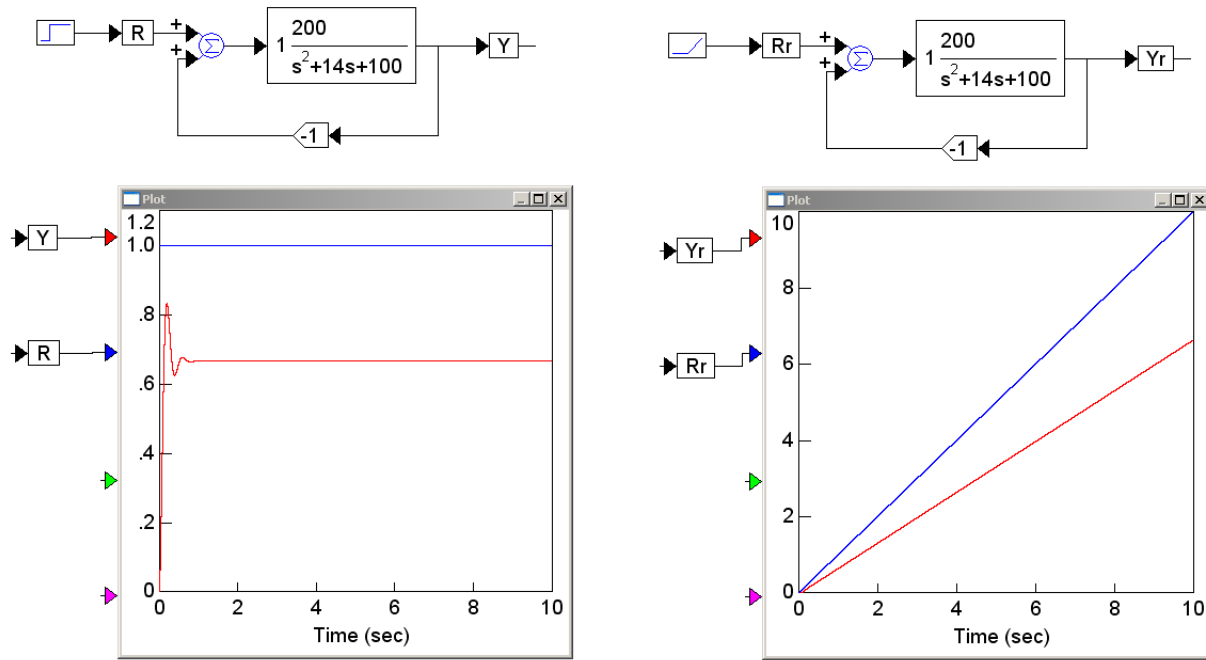
$$G(s) = \left(\frac{200}{s^2+14s+100} \right)$$

Solution: This is a type-0 system (there are no poles at $s = 0$). The error for a step input is

$$K_p = G(s)_{s \rightarrow 0} = 2$$

$$E_{step} = \frac{1}{K_p+1} = \frac{1}{3}$$

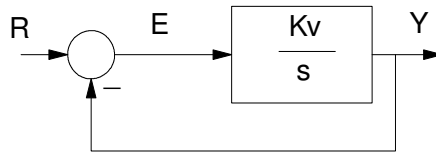
$$E_{ramp} = \infty$$



Type-0 Systems Have Constant Error for a Step Input (left) and infinite error for a ramp input (right)

Type-1 Systems:

Assume at DC $G(s) = \frac{K_v}{s}$:



Then

$$Y = \left(\frac{\frac{K_v}{s}}{\frac{K_v}{s} + 1} \right) R = \left(\frac{K_v}{K_v + s} \right) R$$

$$E = R - Y = \left(\frac{s}{K_v + s} \right) R$$

i) R = a unit step:

$$E = \left(\frac{s}{K_v + s} \right) \left(\frac{1}{s} \right) = \left(\frac{0}{s} \right) + \left(\frac{1}{K_v + s} \right)$$

$$e(t) = 0 + \text{transient} \quad (t > 0)$$

$$e(\infty) = 0$$

A type-1 system can track a constant set point with no error.

ii) R = a unit ramp:

$$E = \left(\frac{s}{K_v + s} \right) \left(\frac{1}{s^2} \right) = \left(\frac{1}{K_v + s} \right) \left(\frac{1}{s} \right) = \left(\frac{\frac{1}{K_v}}{s} \right) + \left(\frac{c}{s + K_v} \right)$$

$$e(t) = \left(\frac{1}{K_v} \right) + \text{transients}$$

$$e(\infty) = \left(\frac{1}{K_v} \right)$$

A type-1 system can track a unit ramp with a constant error of $\left(\frac{1}{K_v} \right)$

iii) R = a unit parabola:

$$E = \left(\frac{s}{K_v+s}\right) \left(\frac{1}{s^3}\right) = \left(\frac{1}{K_v+s}\right) \left(\frac{1}{s^2}\right) = \left(\frac{1}{K_v}\right) \frac{1}{s^2} + \left(\frac{d}{s+K_v}\right)$$

$$e = \left(\frac{1}{K_v}\right)t + \dots$$

$$e(\infty) = \infty$$

A type 1 system cannot track a unit parabola.

Example: Find the steady-state error for

$$G(s) = \left(\frac{200}{s(s^2+14s+100)}\right)$$

Solution: This is a type-1 system (there is one pole at $s = 0$). The error constant is

$$G(s)_{s \rightarrow 0} = \frac{2}{s}$$

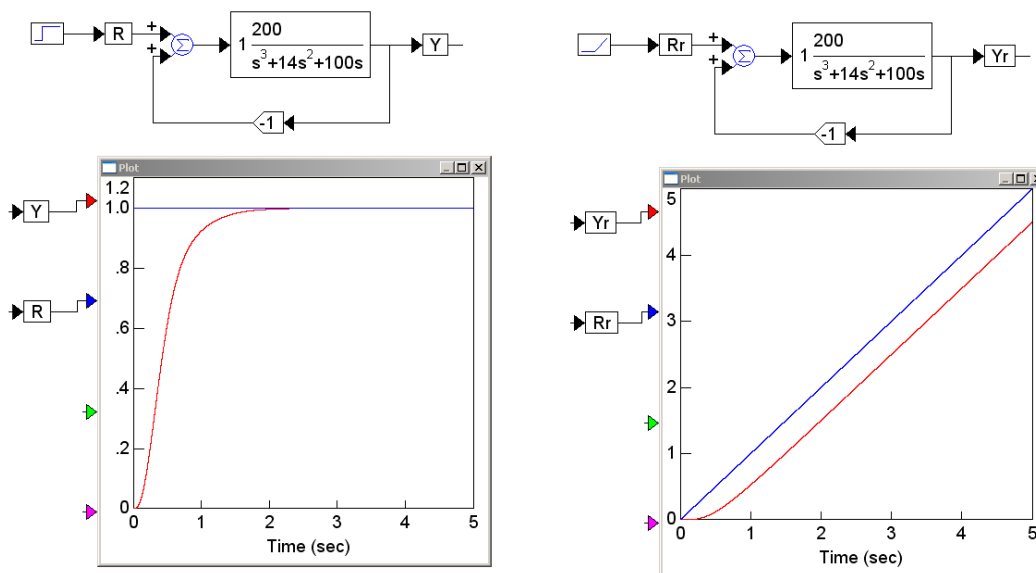
$K_v = 2$. The error for a step input is zero (type-1 system track constant set points with no error).

$$E_{step} = 0$$

The error for a unit ramp input is

$$E_{ramp} = \frac{1}{K_v} = \frac{1}{2}$$

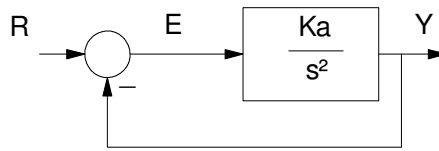
In VisSim:



Type-1 systems have no error for a step input (left) and constant error for a ramp input (right)

Type-2 systems:

Assume $G(s)$ is a type-2 system:



In this case

$$Y = \left(\frac{\frac{K_a}{s^2}}{\frac{K_a}{s^2} + 1} \right) R = \left(\frac{K_a}{K_a + s^2} \right) R$$

$$E = R - Y = \left(\frac{s^2}{K_a + s^2} \right) R$$

i) If R is a unit step:

$$E = \left(\frac{s^2}{K_a + s^2} \right) \frac{1}{s} = 0 + \left(\frac{c}{s^2 + K_a} \right)$$

$$e(t) = 0 + (\text{transients})$$

$$e(\infty) = 0$$

A type-2 system can track a constant set-point with no error.

ii) if R is a unit ramp:

$$E = \left(\frac{s^2}{K_a + s^2} \right) \frac{1}{s^2} = 0 + \left(\frac{1}{s^2 + K_a} \right)$$

$$e(t) = 0 + (\text{transients})$$

$$e(\infty) = 0$$

A type-2 system can track a ramp input with no error

iii) Unit parabola:

$$E = \left(\frac{s^2}{K_a + s^2} \right) \frac{1}{s^3} = \left(\frac{\frac{1}{K_z}}{s} \right) + \left(\frac{c}{s^2 + K_a} \right)$$

$$e(t) = \left(\frac{1}{K_z} \right) + \text{transients}$$

$$e(\infty) = \left(\frac{1}{K_a} \right)$$

A type-2 system can track a unit parabola with a constant error of $\left(\frac{1}{K_a} \right)$

Example: Determine the steady-state error for a step and ramp input for the following system:

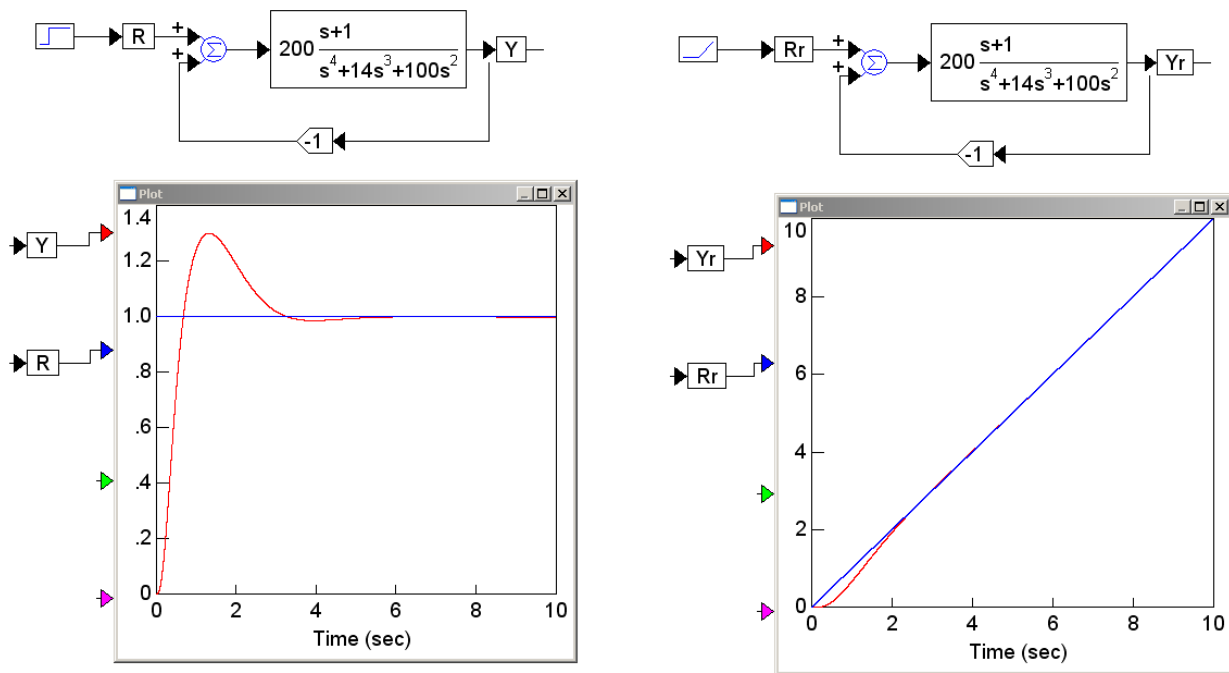
$$G(s) = \left(\frac{200(s+1)}{s^2(s^2+14s+100)} \right)$$

Solution: This is a type-2 system (there are two poles at $s = 0$) with $K_a = 2$.

$$G(s)_{s \rightarrow 0} = \frac{2}{s^2} = \frac{K_a}{s^2}$$

Being a type-2 system, the steady-state error for a step and ramp input will be zero.

In VisSim:



Type 2 systems have no error for a step input or a ramp input (assuming it's stable).

Summary:

Computation of Error Constants			
	K_p	K_v	K_a
Type 0	$\lim_{s \rightarrow 0} (G(s))$	0	0
Type 1	∞	$\lim_{s \rightarrow 0} (s \cdot G(s))$	0
Type 2	∞	∞	$\lim_{s \rightarrow 0} (s^2 \cdot G(s))$

Steady-State Error			
	Unit Step	Unit Ramp	Unit Parabola
Type 0	$\left(\frac{1}{K_p+1}\right)$	∞	∞
Type 1	0	$\left(\frac{1}{K_v}\right)$	∞
Type 2	0	0	$\left(\frac{1}{K_a}\right)$