
Chi-Squared Test

ECE 341: Random Processes

Lecture #29

note: All lecture notes, homework sets, and solutions are posted on www.BisonAcademy.com

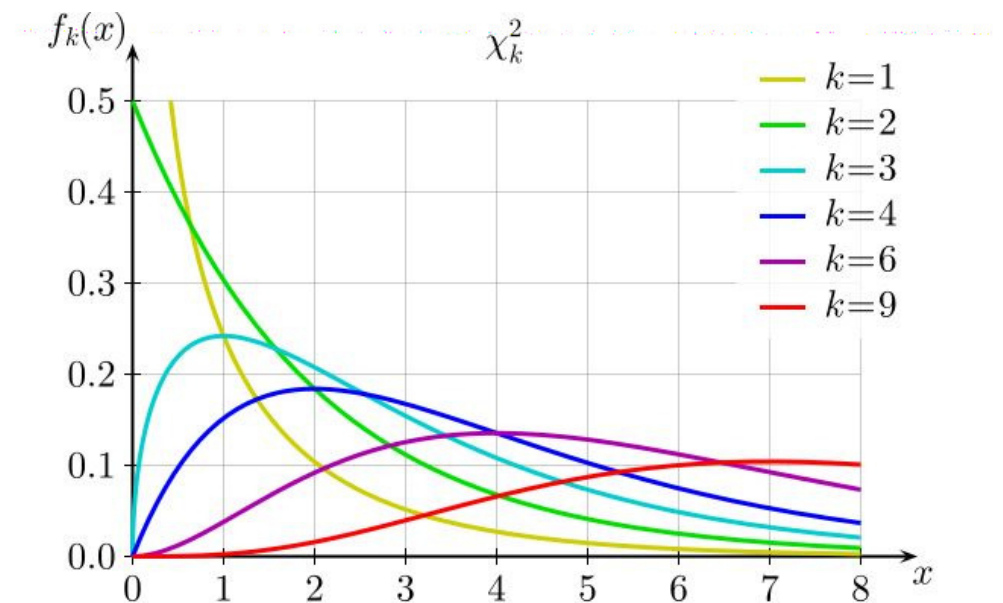
Chi-Squared Test

Is the data consistent with an assumed distribution. It is used to test

- Whether a die is fair (each number has equal probability)
- Whether a distribution is Normal (vs. Poisson or geometric)

The Chi-Squared distribution is a type of Gamma distribution:

$$(x_i - \mu)^2$$



Example: Is this a fair die?

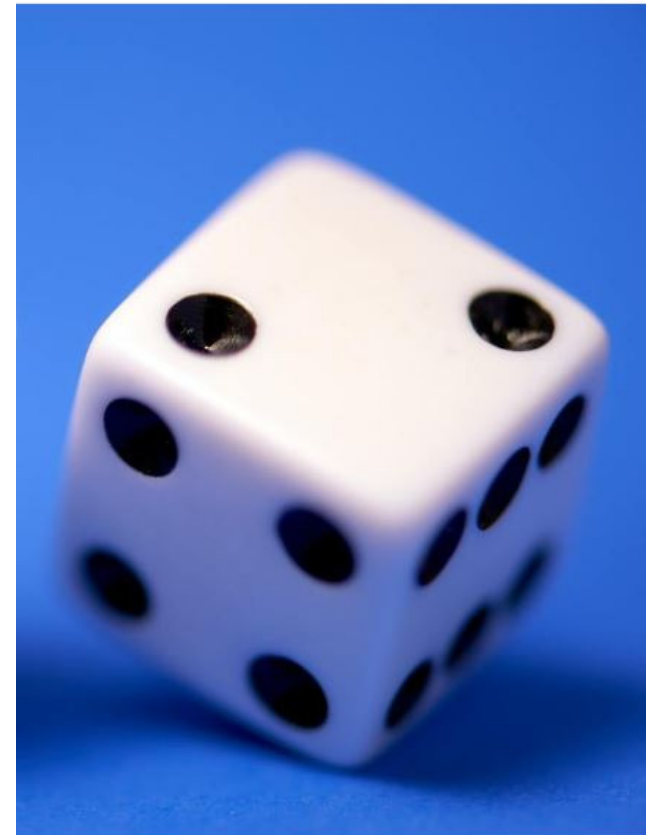
```
d6 = ceil(rand*6);
```

Procedure for a Chi-Squared test:

- Define M bins (6 bins in this case: numbers 1 .. 6)
- Collect n data points.
- Count how many times the data fell into each bin
- Compute the Chi-Squared total for each bin as

$$\chi^2 = \left(\frac{(np - N)^2}{np} \right)$$

- *np*: expected frequency
- *N*: measured frequency
- Convert to a probability using a chi-squared table
 - *degrees of freedom* = # bins minus one



Example: n = 120 die rolls

```
RESULT = zeros(1,6);  
  
for i=1:120  
    d6 = ceil(rand*6);  
    RESULT(d6) = RESULT(d6) + 1;  
end
```

Die Roll (bin)	p theoretical probability	np expected frequency	N actual frequency	$\chi^2 = \left(\frac{(np-N)^2}{np} \right)$
1	1/6	20	18	0.2
2	1/6	20	27	2.45
3	1/6	20	25	1.25
4	1/6	20	19	0.05
5	1/6	20	14	1.8
6	1/6	20	17	0.45
			Total:	6.2

Use a Chi-squared table to convert this to a probability

- Degrees of freedom = # bins - 1

Chi-Squared Table
Probability of rejecting the null hypothesis

df	99.5%	99%	97.5%	95%	90%	10%	5%	2.5%	1%	0.5%
1	7.88	6.64	5.02	3.84	2.71	0.02	0	0	0	0
2	10.6	9.21	7.38	5.99	4.61	0.21	0.1	0.05	0.02	0.01
3	12.84	11.35	9.35	7.82	6.25	0.58	0.35	0.22	0.12	0.07
4	14.86	13.28	11.14	9.49	7.78	1.06	0.71	0.48	0.3	0.21
5	16.75	15.09	12.83	11.07	9.24	1.61	1.15	0.83	0.55	0.41

Chi-Squared table. With 5 degrees of freedom (df) and $\chi^2 = 6.2$, the probability is between 90% and 10%

StatTrek.com:

- Also works (easier too)

- Enter value for degrees of freedom.
- Enter a value for one, and only one, of the other textboxes.
- Click **Calculate** to compute a value for the remaining textbox.

Degrees of freedom	5
Chi-square value (x)	6.2
Probability: $P(\chi^2 \leq 6.2)$	0.71276
Probability: $P(\chi^2 \geq 6.2)$	0.28724

Calculate

The probability the die is loaded is 0.712676 (www.StatTrek.com)

Repeat with 1,000,000 rolls of the dice:

```
RESULT = zeros(1,6);
```

```
n = 1e6;
```

```
p = 1/6;
```

```
for i=1:n
```

```
    d6 = ceil(rand*6);
```

```
    RESULT(d6) = RESULT(d6) + 1;
```

```
end
```

```
RESULT =    166220    166399    166933    167052    166500    166896
```

```
Chi2 = sum( (RESULT - n*p).^2) / (n*p)
```

```
Chi2 =    3.4257
```

This corresponds to a probability of 37%

- Not too large
 - Not too small
-

Example 2: Loaded Die

Suppose instead you had a loaded die:

- 90% of the time, the die is fair
 - *all results have equal probability*
- 10% of the time, the result is always a 6.

Can you detect this is loaded with 120 rolls?

```
n=120;

for i=1:n
    if(rand < 0.1)
        d6 = 6;
    else
        d6 = ceil(rand*6);
    end
    RESULT(d6) = RESULT(d6) + 1;
end

RESULT =      24      18      10      17      21      30
```

Face Loaded (with lead)

A square flat lead insert is hidden just below the surface of one face of the die. This greatly increases the probability that the opposite face will settle uppermost when the die is rolled.



18mm (3/4 inch),
white with black
spots or red with
white spots,
rounded corners
and edges.

ordinary exterior devious interior

Loaded Die (cont'd)

Compute the Chi-Squared score:

$$\chi^2 = 11.5$$

Die Roll (bin)	p theoretical probability	np expected frequency	N actual frequency	$\chi^2 = \left(\frac{(np-N)^2}{np} \right)$
1	1/6	20	24	0.8
2	1/6	20	18	0.2
3	1/6	20	10	5
4	1/6	20	17	0.45
5	1/6	20	21	0.05
6	1/6	20	30	5
			Total:	11.5

Loaded Die (cont'd)

Convert this to a probability with a Chi-Squared table

- $\chi^2 = 11.5$
- 5 degrees of freedom (6 bins)
- $p = 0.95768$ (from StatTrek)

Chi-Squared Table
Probability of rejecting the null hypothesis

df	99.5%	99%	97.5%	95%	90%	10%	5%	2.5%	1%	0.5%
1	7.88	6.64	5.02	3.84	2.71	0.02	0	0	0	0
2	10.6	9.21	7.38	5.99	4.61	0.21	0.1	0.05	0.02	0.01
3	12.84	11.35	9.35	7.82	6.25	0.58	0.35	0.22	0.12	0.07
4	14.86	13.28	11.14	9.49	7.78	1.06	0.71	0.48	0.3	0.21
5	16.75	15.09	12.83	11.07	9.24	1.61	1.15	0.83	0.55	0.41

Chi-Squared table. With 5 degrees of freedom (df) and $\chi^2=11.5$, the probability is about 95%

Loaded Die with 1200 Rolls

```
RESULT = zeros(1,6);  
N = 1200;  
  
for i=1:N  
    if(rand < 0.1)  
        d6 = 6;  
    else  
        d6 = ceil(rand*6);  
    end  
    RESULT(d6) = RESULT(d6) + 1;  
end  
  
RESULT =    186    180    160    173    197    304  
  
Chi2 = sum( (RESULT - N*p) .^ 2 ) / (N*p)  
  
Chi2 =    68.7500
```

With 1200 rolls, I'm > 99.9995% certain
this die is loaded

- and I'm probably broke after 1200 rolls of a loaded die

- Enter value for degrees of freedom.
- Enter a value for one, and only one, of the other textboxes.
- Click **Calculate** to compute a value for the remaining textbox.

Degrees of freedom

Chi-square value (x)

Probability: $P(\chi^2 \leq 68.75)$

Probability: $P(\chi^2 \geq 68.75)$

Calculate

Example 3: How loaded is too loaded?

- Load a die
- $p(\text{detection}) = 5\%$ after 120 rolls.

Solution: χ^2 score = 11.1

- Assume 6 bins
- Assume x too many 6's rolled gives $\chi^2 = 11.2$
- Assume same number of rolls for all other numbers



How Loaded is Too Loaded?

- You can get away with 13.84 extra sixes
- $p(\text{loading}) = 13.84 / 120 = 11.5\%$

You can have 13.84 extra 6's (11.5% loading) and get away with it

Die Roll (bin)	p theoretical probability	np expected frequency	N actual frequency	$\chi^2 = \left(\frac{(np-N)^2}{np} \right)$
1	1/6	20	20 - x/5	$\left(\frac{(x/5)^2}{20} \right)$
2	1/6	20	20 - x/5	$\left(\frac{(x/5)^2}{20} \right)$
3	1/6	20	20 - x/5	$\left(\frac{(x/5)^2}{20} \right)$
4	1/6	20	20 - x/5	$\left(\frac{(x/5)^2}{20} \right)$
5	1/6	20	20 - x/5	$\left(\frac{(x/5)^2}{20} \right)$
6	1/6	20	20 + x	$\left(\frac{x^2}{20} \right)$
			Total:	$\left(\frac{1.2x^2}{20} \right) = 11.5$

How Loaded is Too Loaded?

Another way to compute this

- Assume two bins
- Assume x too few rolls for numbers 1-5
- Assume x too many rolls for #6
- Chi-squared score is 3.84180 for $p = 0.95$

You can have 8 too many 6's and get away with it (6.7% loading)

Die Roll	p	np	N	$\chi^2 = \left(\frac{(np-N)^2}{np}\right)$
1-5	5/6	100	100 - x	$\left(\frac{x^2}{100}\right)$
6	1/6	20	20 + x	$\left(\frac{x^2}{20}\right)$
Total:				$\left(\frac{6x^2}{100}\right) = 3.8418$

The Imitation Game

- Example of "How Loaded is Too Loaded"

Back in WWII, Alan Turing broke the German Enigma code

- Movie: *The Imitation Game*

Problem:

- How many times can you respond to German messages
- Without the Germans realizing their code was cracked?

Chi-Squared Problem



Fudging Data

Chi-Squared tests can also detect if data was fudged.

- Large χ^2 means the data doesn't match the assumed distribution
- Small χ^2 means the data fits the assumed discription too well (data was forged)
 - *It's possible but unlikely to get such good data*

Chi-Squared Table

Probability of rejecting the null hypothesis

df	99.5%	99%	97.5%	95%	90%	10%	5%	2.5%	1%	0.5%
1	7.88	6.64	5.02	3.84	2.71	0.02	0	0	0	0
2	10.6	9.21	7.38	5.99	4.61	0.21	0.1	0.05	0.02	0.01
3	12.84	11.35	9.35	7.82	6.25	0.58	0.35	0.22	0.12	0.07
4	14.86	13.28	11.14	9.49	7.78	1.06	0.71	0.48	0.3	0.21
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Fudging Data

You can spot fake data with a Chi-Squared test

Example: Rolling Dice

- Only roll a die 100 times, and then
- Add 150 to the sum of each die roll
- Claim I *actually* rolled the dice 1000 times.

This fake data shows up with a chi-squared test

- Data is too good

Matlab Code

```
Result = 150*ones(1,6);  
  
for i=1:100  
    n = ceil(6*rand);  
    Result[n] = Result[n] + 1;  
end  
  
disp(Result)  
  
168    168    159    169    169    167
```

Fudging Data (cont'd)

Determine the χ^2 score (0.44)

- $p = 0.5\%$ (from StatTrek)
- The odds against getting such good data are 200 : 1 against.
- Most likely the data was faked.

Die Roll (bin)	p theoretical	np expected #	N actual #	$\chi^2 = \left(\frac{(np-N)^2}{np} \right)$
1	1/6	166.67	168	0.0106
2	1/6	166.67	168	0.0106
3	1/6	166.67	159	0.353
4	1/6	166.67	169	0.0326
5	1/6	166.67	169	0.0326
6	1/6	166.67	167	0.0007
			Total:	0.44

Fudging Data (take 2)

- Non-random die

Rather than generate random numbers, go through a pseudo-random sequence

- Rolls: 5, 2, 6, 3, 4, 1, repeat
- Longer sequences are harder to detect but same idea

This shows up in a chi-squared test

- Chi-Squared = 0.000
- The data is too good
- This isn't a random process

Matlab Code

```
Table = [5, 2, 6, 3, 4, 1];  
  
for i=1:120  
    n = mod(i, 6);  
    Die = Table(n);  
    Result[Die]=Result[Die]+1;  
end
```

```
disp(Result)
```

```
20    20    20    20    20    20
```

Fudging Data (take 3)

- Mendel's Experiment

Mendel came up with idea of

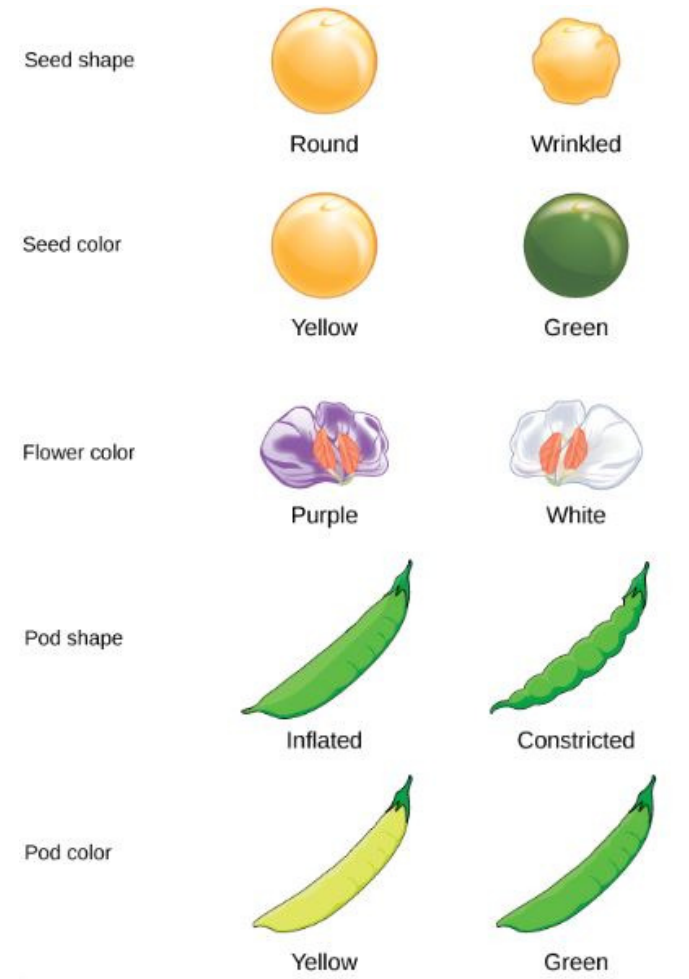
- Dominant genes and
- Recessive genes

If either gene is dominant

- the dominant trait is expressed

If both genes are recessive

- The recessive trait is expressed



Mendel's Experiment

Start with two pure-breeds

- 1st generation

2nd generation will be

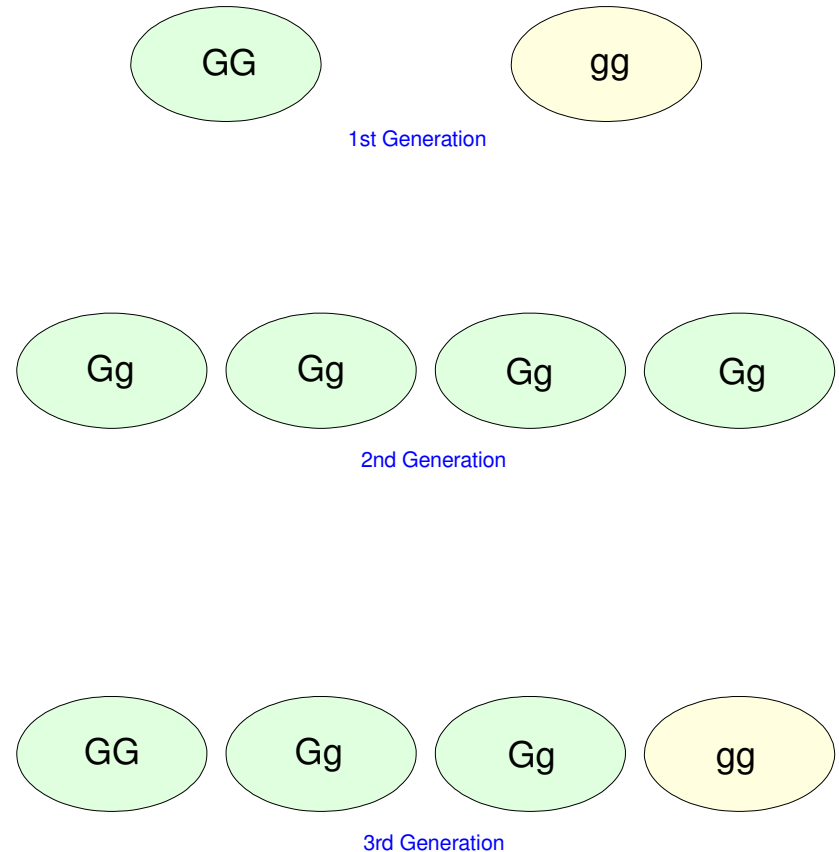
- 100% dominant trait

3rd generation will be

- 75% dominant trait
- 25% recessive trait

The results will not be *exactly* 75% : 25%

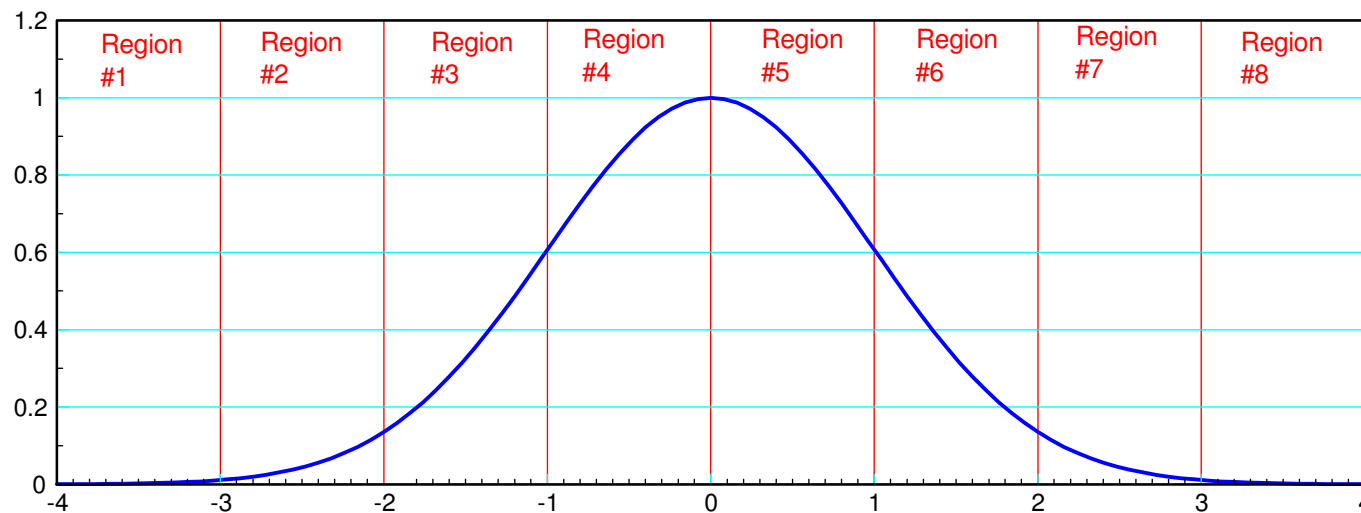
- This is a random process
- Yet Mendel's results were *always* 75% : 25%
- There were other problems too...



Chi-Squared with Continuous Distributions

Also works with continuous distributions

- Split the continuous variable into N distinct regions (many ways to do this)
- Calculate the probability that any given data point will fall into each region (p)
- Calculate the expected number of observations you should have in each region (np),
- Compare to the actual frequency (N), i.e. calculate the χ^2 score, then
- Convert the chi-squared score into a probability.



Normal Distribution

Example:

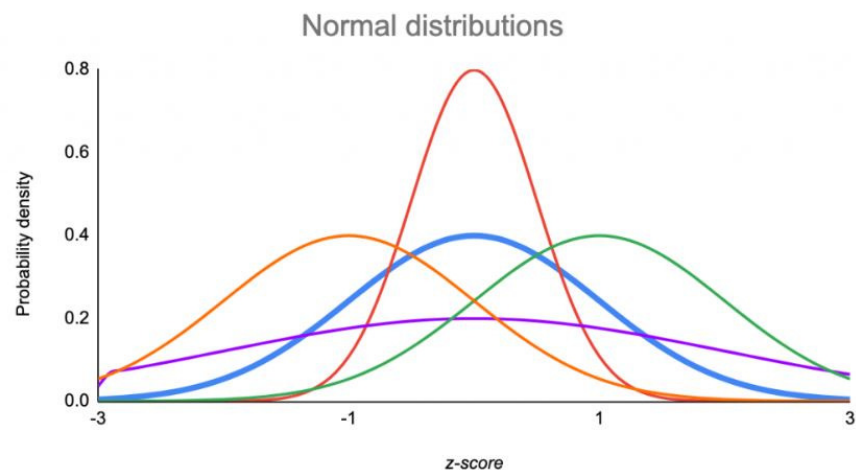
$$X = \text{sum}(\text{rand}(12,1)) - 6 \approx N(0, 1)$$

Is this a standard Normal distribution?

- No - I can see the code

Can you detect that it is *not* a standard normal variable?

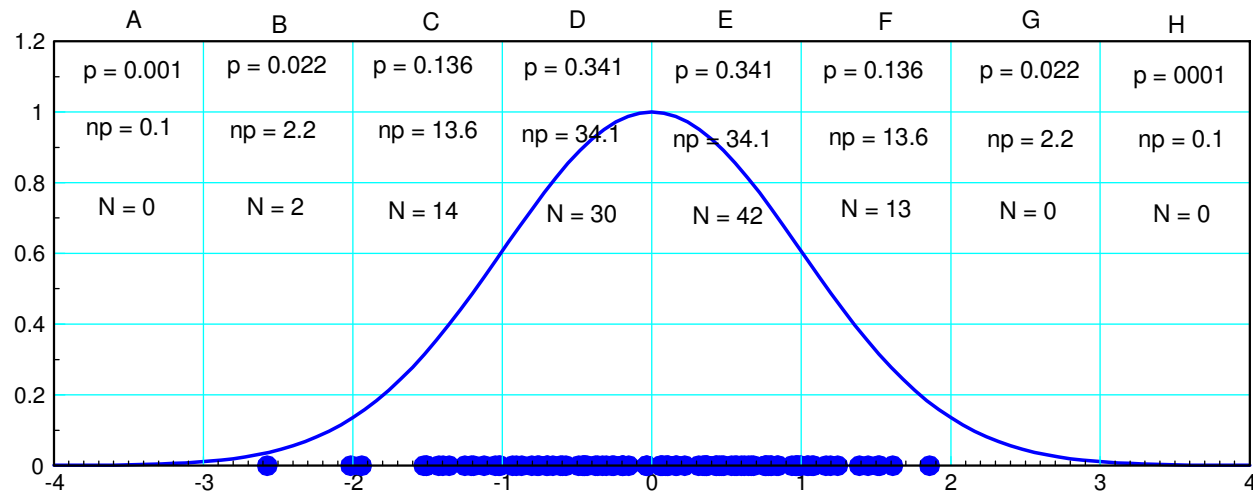
- harder.
- Use a χ^2 table



Example: Generate 100 random numbers

```
X = [];  
  
for i=1:100  
    X = [X ; sum( rand(12,1) ) - 6];  
end
```

- Split the X axis into 8 regions (A..H) (this is somewhat arbitrary).
- Compute the probability of each region (p) and the expected frequency (np)
- Count how many times X fell into each region (N)
- From this, create a Chi-Squared table



Compute the χ^2 score

- $\chi^2 = 4.7906$
- $p = 0.31$ (from StatTrek)
- Can't tell with only 100 data points

Region (bin)	p	np	N	$\chi^2 = \left(\frac{(np-N)^2}{np}\right)$
A	0.001	0.1	0	0.1
B	0.022	2.2	2	0.0182
C	0.138	13.8	14	0.0029
D	0.341	34.1	30	0.493
E	0.341	34.1	42	1.8302
F	0.138	13.8	13	0.0464
G	0.022	2.2	0	2.2
H	0.001	0.1	0	0.1
			Total:	4.7906

Repeat with 100,000 random numbers.

- $\chi^2 = 36.9886$
- $p > 0.9995$ (from StatTrek)
- With enough data I can tell that this isn't really a standard normal distribution
- The information is in the tails.

Region	p	np	N	$\chi^2 = \left(\frac{(np-N)^2}{np} \right)$
A	0.0013	132	97	9.2803
B	0.0214	2,140	2,085	1.4136
C	0.1359	13,591	13,751	1.8836
D	0.3413	34,134	34,067	0.1315
E	0.3413	34,134	33,845	2.4469
F	0.1359	13,591	13,895	6.7998
G	0.0214	2,140	2,168	0.3664
H	0.0013	132	88	14.6667
			Total:	36.9886

Summary

A chi-squared test is a test of a distribution

- Split the data in the N bins
- Compare the expected frequency to the observed frequency

With it, you can detect

- If a die is loaded
- If data was fudged