

# ECE 341 - Homework #5

Geometric, Pascal. Due Tuesday, May 25th

Please make the subject "ECE 341 HW#5" if submitting homework electronically to Jacob\_Glower@yahoo.com (or on blackboard)

Problem 1 & 2) Let

- A be the number of times you roll a 6-sided die until you roll a 1 ( $p = 1/6$ )
- B be the number of times you roll an 6-sided die until you roll a 1 or 2 ( $p = 1/3$ )

1) Determine the pdf of  $A + B$  using convolution.

In Matlab

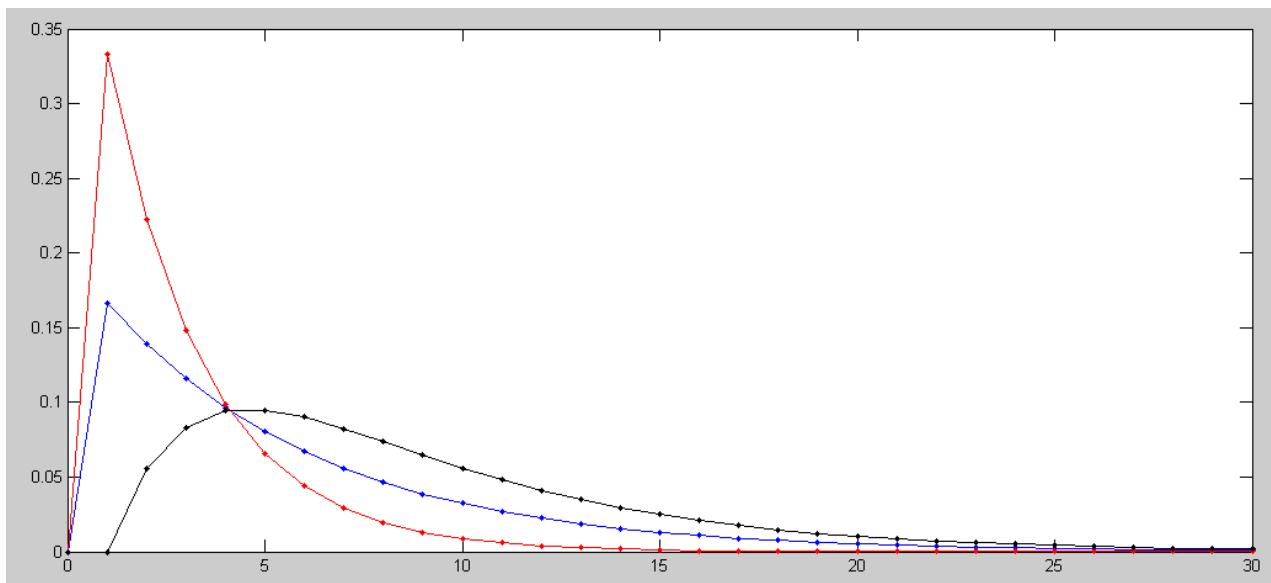
```
>> p = 1/6;
>> N = [0:30]';
>> A = p * (1-p).^N;
>> bar(A)
>> plot(N,A,'.')
>> A = p * (1-p).^(N-1) .* (N>0);

>> p = 1/3;
>> B = p * (1-p).^(N-1) .* (N>0);

>> Y = conv(A,B);
>> plot(N,A,'b.-',N,B,'r.-',N,Y(1:31),'k.-')
>> sum(A)
ans = 0.9958

>> sum(B)
ans = 1.0000

>> sum(Y)
ans = 0.9958
```



pdf of A (blue), B (red), and Y (black)

2) Determine the pdf of A + B using z-transforms.

$$A = \left( \frac{1/6}{z-5/6} \right)$$

$$B = \left( \frac{1/3}{z-2/3} \right)$$

$$Y = AB = \left( \frac{1/6}{z-5/6} \right) \left( \frac{1/3}{z-2/3} \right)$$

Take the inverse z-transform.

$$z^2 Y = \left( \frac{1/18z}{\left(z - \frac{5}{6}\right)\left(z - \frac{2}{3}\right)} \right) z$$

$$z^2 Y = \left( \left( \frac{0.2778}{z-5/6} \right) + \left( \frac{-0.2222}{z-2/3} \right) \right) z$$

$$z^2 y(k) = \left( 0.2778 \left( \frac{5}{6} \right)^k - 0.2222 \left( \frac{2}{3} \right)^k \right) u(k)$$

$$y(k) = \left( 0.2778 \left( \frac{5}{6} \right)^{k-2} - 0.2222 \left( \frac{2}{3} \right)^{k-2} \right) u(k-2)$$

Checking

```
>> k = [0:10]';  
>> y = (0.2778*(5/6).^(k-2) - 0.2222*(2/3).^(k-2)) .* (k>=2);  
>> [Y(1:10), y(1:10)]
```

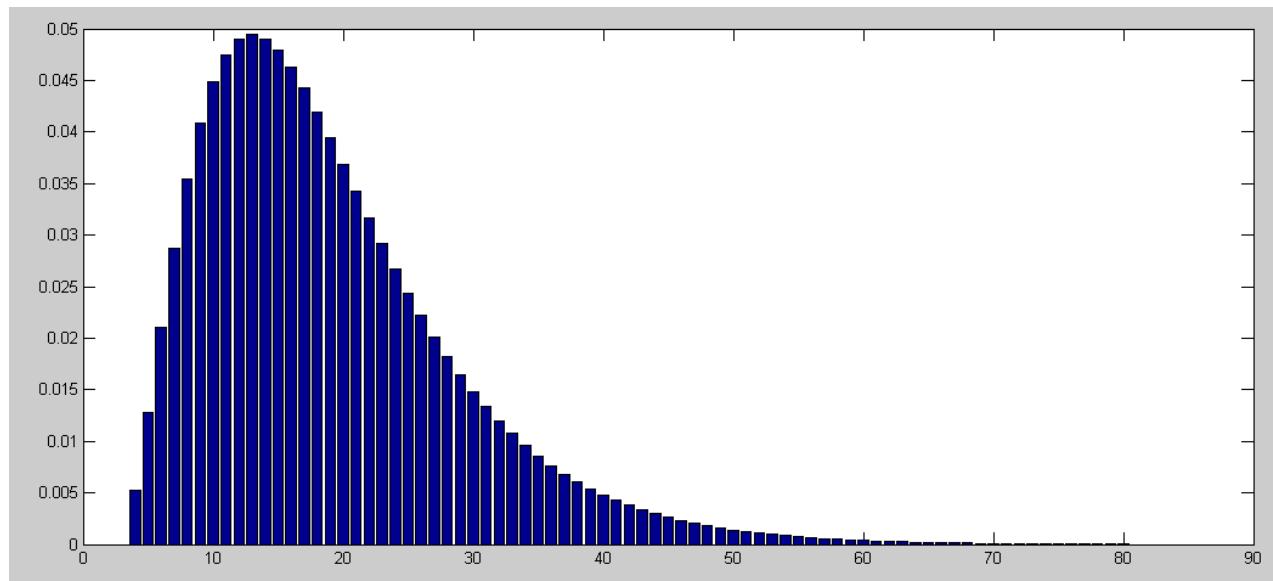
0	0
0	0
0.0556	0.0556
0.0833	0.0834
0.0941	0.0942
0.0949	0.0949
0.0901	0.0901
0.0824	0.0824
0.0735	0.0735
0.0645	0.0645

Problem 3 & 4: Let

- A be the number of times you roll a 4-sided die until you roll a 1 ( $p = 1/4$ )
- B be the number of times you roll a 6-sided die until you roll a 1 ( $p = 1/6$ )
- C be the number of times you roll an 8-sided die until you roll a 1 ( $p = 1/8$ )

3) Determine the pdf of  $A + B + C$  using convolution.

```
>> N = [0:60]';  
>> p = 1/4;  
>> A = p * (1-p).^(N-1) .* (N>0);  
>> p = 1/6;  
>> B = p * (1-p).^(N-1) .* (N>0);  
>> p = 1/8;  
>> C = p * (1-p).^(N-1) .* (N>0);  
>> AB = conv(A,B);  
>> ABC = conv(AB,C);  
>> bar(ABC(1:80))  
>>
```



pdf for the number of rolls needed to get a '1' on a 4, 6, and 8 sided die (total rolls)

4) Determine the pdf of  $Y = A + B + C$  using z-transforms.

$$A = \left( \frac{0.25}{z-0.75} \right)$$

$$B = \left( \frac{0.1667}{z-0.8333} \right)$$

$$C = \left( \frac{0.125}{z-0.875} \right)$$

$$Y = \left( \frac{0.25}{z-0.75} \right) \left( \frac{0.1667}{z-0.8333} \right) \left( \frac{0.125}{z-0.875} \right)$$

Using partial fractions

$$z^3 Y = \left( \frac{0.005208z^2}{(z-0.75)(z-0.8333)(z-0.875)} \right) z$$

$$z^3 Y = \left( \left( \frac{0.28125}{z-0.75} \right) + \left( \frac{-1.041667}{z-0.8333} \right) + \left( \frac{0.765619}{z-0.875} \right) \right) z$$

Taking the inverse transform

$$z^3 y(k) = \left( 0.28125(0.75)^k - 1.041667(0.8333)^k + 0.765619(0.875)^k \right) u(k)$$

$$y(k) = \left( 0.28125(0.75)^{k-3} - 1.041667(0.8333)^{k-3} + 0.765619(0.875)^{k-3} \right) u(k-3)$$

checking... this matches the result from convolution

```
y = (0.28125 * (3/4) .^ (k-3) - 1.041667 * (5/6) .^ (k-3) + 0.76562 * (7/8) .^ (k-3)) .* (k>=3);
[y(1:10), ABC(1:10)]
```

z-trans	convolution
0	0
0	0
0	0
0.0052	0.0052
0.0128	0.0128
0.0210	0.0210
0.0287	0.0287
0.0354	0.0354
0.0408	0.0408
0.0448	0.0448

>>