

Using a Transistor as a Switch

Background:

Transistors can be used as a buffer between a microcontroller and another device. Microcontrollers typically output +5V and up to +20mA. With a transistor, this 0V/5V signal can turn on and off:

- A 200mW LED which draws 100mA @ 1.9V
- An 8-Ohm speaker which draws 625mA @ 5V.
- A motor which draws 2A at 24V

If you are driving something that requires more than +5V or more than 20mA, you need to use a buffer, such as a transistor.

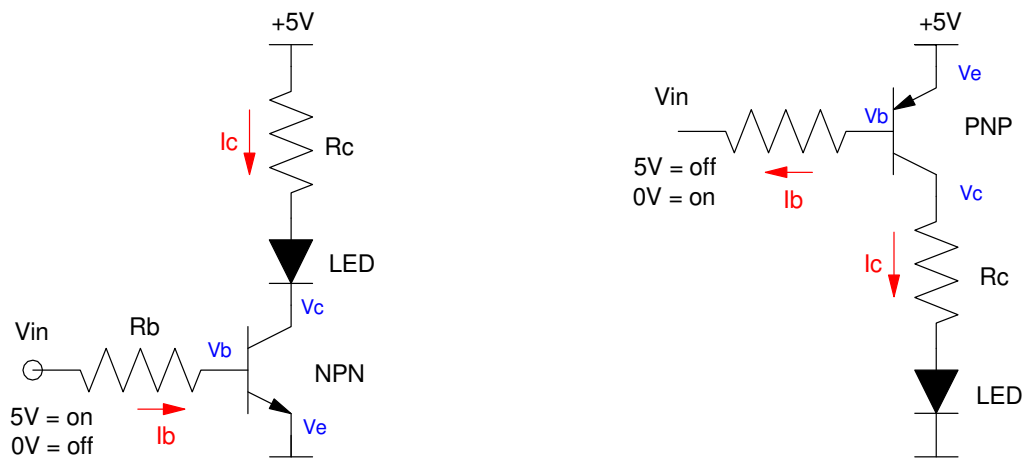
Note: For each of these, make sure that you are using a transistor which can handle the current. As a reminder, the ones we use are

	2N3904 (NPN)	TIP112 (NPN)
Ic max	200mA	4A (peak) 2A (continuous)
current gain (hfe = beta)	100 - 300	> 1000
Vbe (on)	0.7V	1.4V
Vce (sat)	0.2V	0.9V
Cost	\$0.04 ea	\$0.34 ea

Example 1: Use a 0V/5V TTL signal to turn on and off a 200mW LED at 100mA. Assume

- The 5V source can output only 20mA (or less),
- The LED drops 1.9V when on.

Solution: There are actually two solutions depending on whether you prefer NPN or PNP transistors.



NPN Solution:

- Pick an NPN transistor that can handle the current. A 2n3904 works
- Use the circuit above. Place the transistor between the LED and ground.
- Pick R_c to set $I_c = 100\text{mA}$
 - The diode drops 1.9V (V_f)
 - The transistor drops 0.2V: ($V_{ce(sat)}$)

$$I_c = 100\text{mA} = \left(\frac{5\text{V} - 1.9\text{V} - 0.2\text{V}}{R_c} \right)$$

$$R_c = 29\Omega$$

- Pick R_b so that the transistor saturates

$$\beta I_b > I_c$$

$$I_b > 1\text{mA}$$

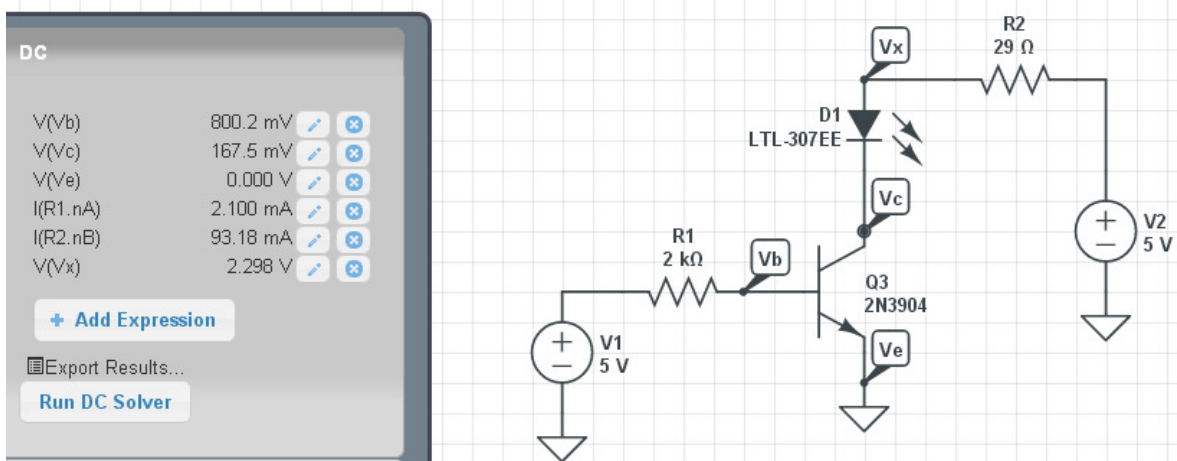
Let $I_b = 2\text{mA}$

$$R_b = \left(\frac{5\text{V} - 0.7\text{V}}{2\text{mA}} \right) = 2150\Omega \rightarrow 2\text{k}\Omega$$

The exact value of R_b isn't critical: anything that results in $I_b > 1\text{mA}$ works.

Checking in CircuitLab

- The voltage across the LED is 2.06V (had to modify part to get it to approx 1.9V)
- $V_{ce} = 167.5\text{mV}$ (vs. 200mV assumed for $V_{ce(sat)}$)
- $V_b = 800.2\text{mV}$ (vs. 700mV assumed for a saturated silicon diode)
- $I_c = 93.18\text{mA}$ (vs. 100mA target)



Simulation of a transistor switch in CircuitLab. When $V1 = 0\text{V}$, the transistor is off and all currents are zero. (not shown)

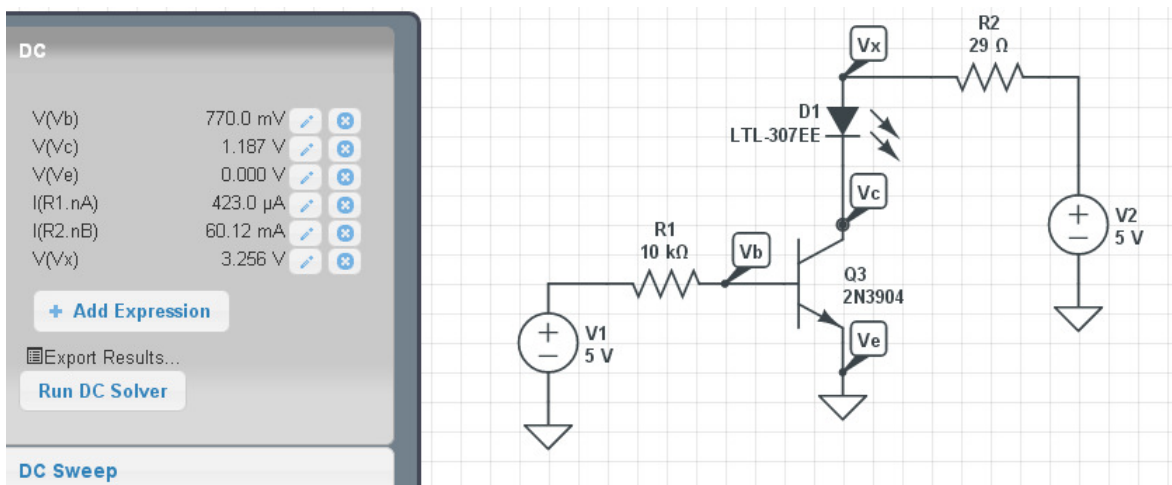
Note that $V_{ce} = 800\text{mV}$ tells you that the transistor is saturated:

- Ideally, $V_{ce} = 0\text{V}$ for an ideal switch.
- If V_{ce} is close to zero, the switch is working

To illustrate this, increase R_1 (R_b) to 10k Ohms . This results in

- $V_{ce} = 1.187\text{V}$

The transistor now in the active region (and will get hot: $V_I > 0$). This tells you that you need more base current to saturate the transistor (R_1 is too large).



If R_1 (R_b) is too large, the transistor will no longer saturate. This show up with $V_{ce} > 0.2\text{V}$

Darlington Pairs

Example 2: Design a circuit to allow a function generator to drive an 8-Ohm speaker.

Input: $0\text{V} / 5\text{V}$ square wave capable of 20mA (i.e. a function generator, PIC board, etc)

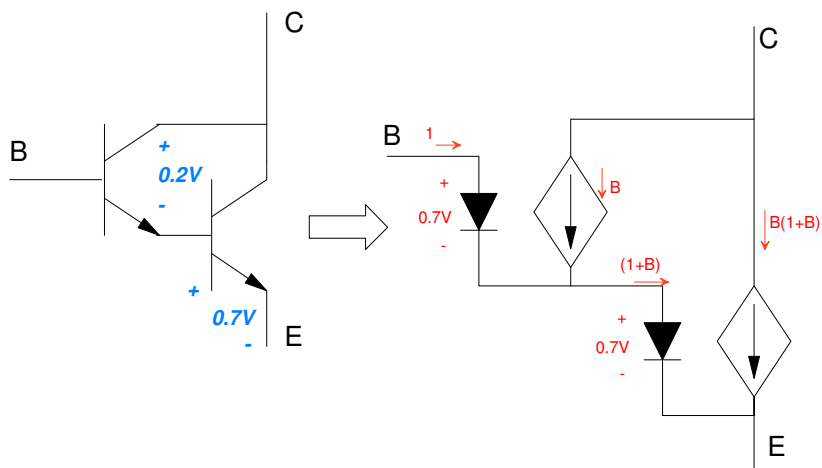
Output: 8 Ohm spekaer

Relationship:

- When $V_{in} = 0\text{V}$, the speaker is off (0V and 0mA)
- When $V_{in} = 5\text{V}$, the speaker is on (5V , 625mA)

Solution: In this case, the 3904 transistors will not work: they can't take the current. Instead, use a TIP112 transtor.

A TIP112 transistor is actually a Darlington pair. This is a pair of transistors put back to back as follows:



Darlington Pair: Two transistors put back to back

Darlington pairs use two transistors:

- The first transistor in a Darlington pair provides a high gain (say, 100).
- The second transistor provides a high current capability (4A max with a gain of 10)

Together, you wind up with a transistor with

- A high overall gain ($10 \times 100 = 1000$), and
- A high current capability (4A)

The reason to use a Darlington pair is to obtain both

- High current capacity, and
- High gain

By combining two transistors, you wind up with what looks like a single transistor with

- $V_{be(on)} = 1.4V$ *two diodes are in series from base to emitter*
- $V_{ce(sat)} = 0.9V$ *Add 0.2V across transistor 1 (Vce) plus 0.7V for transistor 2 (Vbe)*
- $\beta = (1 + \beta_1)\beta_2$

For the transistors we have in lab (2n3904 and TIP112), the latter is a Darlington pair with $\beta > 1000$.

Going back to example #2 (drive an 8-Ohms speaker at 5V), you wind up with

$$I_c = \left(\frac{5V - 0.9V}{8\Omega} \right) = 512.5mA$$

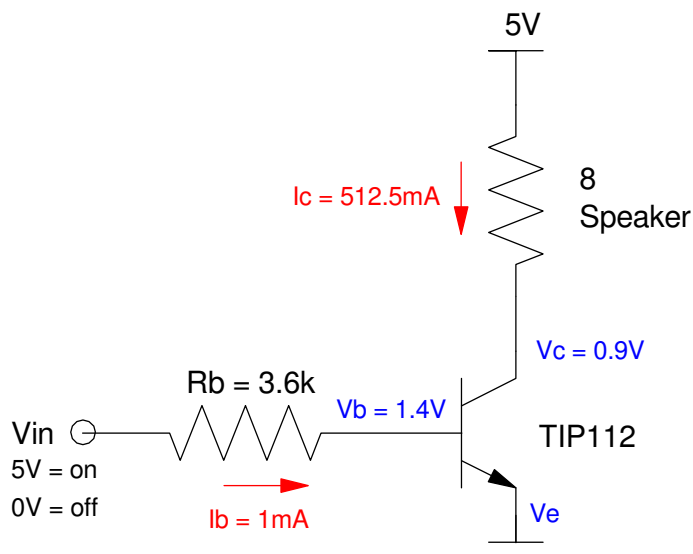
To saturate the transistor, pick I_b so that

$$\beta I_b > I_c$$

$$I_b > 512.5\mu\text{A}$$

Let $I_b = 1\text{mA}$. Then

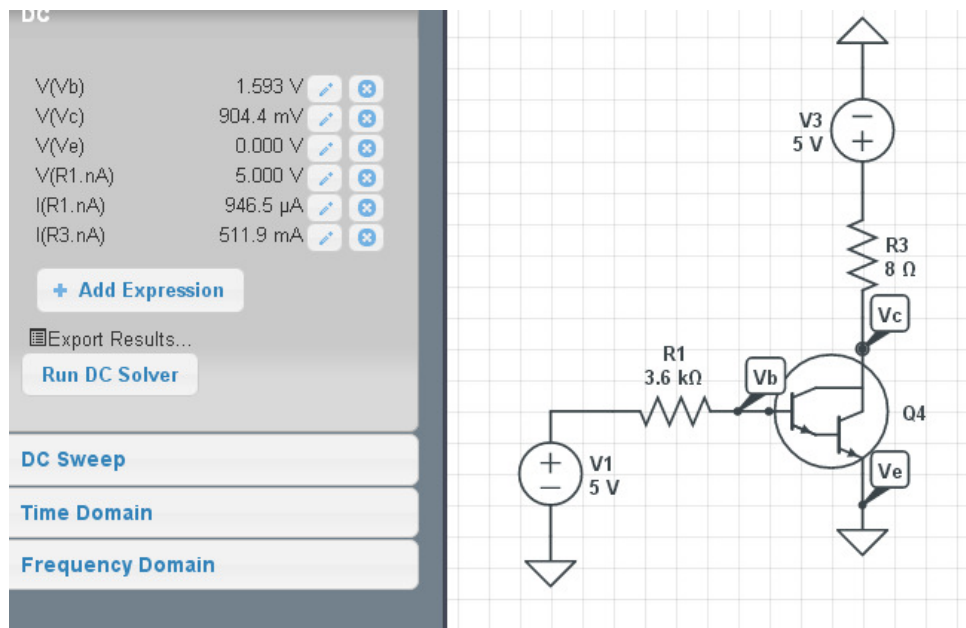
$$R_b = \left(\frac{5\text{V} - 1.4\text{V}}{1\text{mA}} \right) = 3.6\text{k}\Omega$$



Using a TIP112 transistor to drive an 8-Ohm speaker.

Simulating this circuit in CircuitLab gives almost the same results

- $V_b = 1.593\text{V}$ *1.4000V calculated*
- $V_{ce} = 904.4\text{mV}$ *900mV calculated*
- $I_c = 511.9\text{mA}$ *512.5mA calculated*



Example 3: Drive a 12V, 1A DC motor

Motors are inductive in nature. This causes a problem when turning them on and off

- When on, energy is stored in the magnetic field as $E = \frac{1}{2}LI^2$
- This collapse creates large voltages ($V = L \frac{di}{dt}$) as the energy in the magnetic field *has* to go somewhere
- These large voltages can fry your transistor.

In order to save the transistor, a flyback diode is needed. This diode

- Provides a path for the current to follow, and
- Clips the voltage at Vc to 12.7V

